Humanities

- Use a world map or globe to identify animal locations around the world
- Discuss landscape, climate and vegetation
- Make comparisons between animal habitats.

ENGLISH

- Explore traditional tales
- Follow recipes
- Write instructions, invites and posters
- Explore information texts to deepen our knowledge and understanding
- Homophones and near homophones
- Polysyllabic words
- Handwriting and spelling activities.



COMPUTING

- Use the internet to find pictures of different animals
- Download pictures and insert into documents to create animal fact sheets
- Operate functions on the laptop such as saving and printing our work.

PSHEe

- Communicate and work well with others
- Look after the world around us.

Music

- Listen to and perform animal songs
- Compose and perform our own musical compositions
- Use instruments to create different animal sounds.

RE

 Discuss Hinduism and the Hindu family.

Paws, Claws and Whiskers Term 5

Year I and 2



MATHS

- Count in multiples
- Year 1: Place Value within 100 Year 2: Statistics
- Geometry: Position and Direction
- Problem solving and using efficient methods
- Measurement: Time Investigation, capacity and weight.

ART and DT

- Experiment with print making and collage to make patterns based on the natural markings of animals
- Design and create labels for a product
- Design and create animals' masks
- Use cooking skills to prepare food for the tiger who came to tea.

Science- Investigations

- Sort animals using their classification system
- Explore the question 'How can we save animals?'
- Sort animals according to what they eat
- Research the terms carnivore, herbivore and omnivore.



ΡF

- Participate in team games
- Yoga.